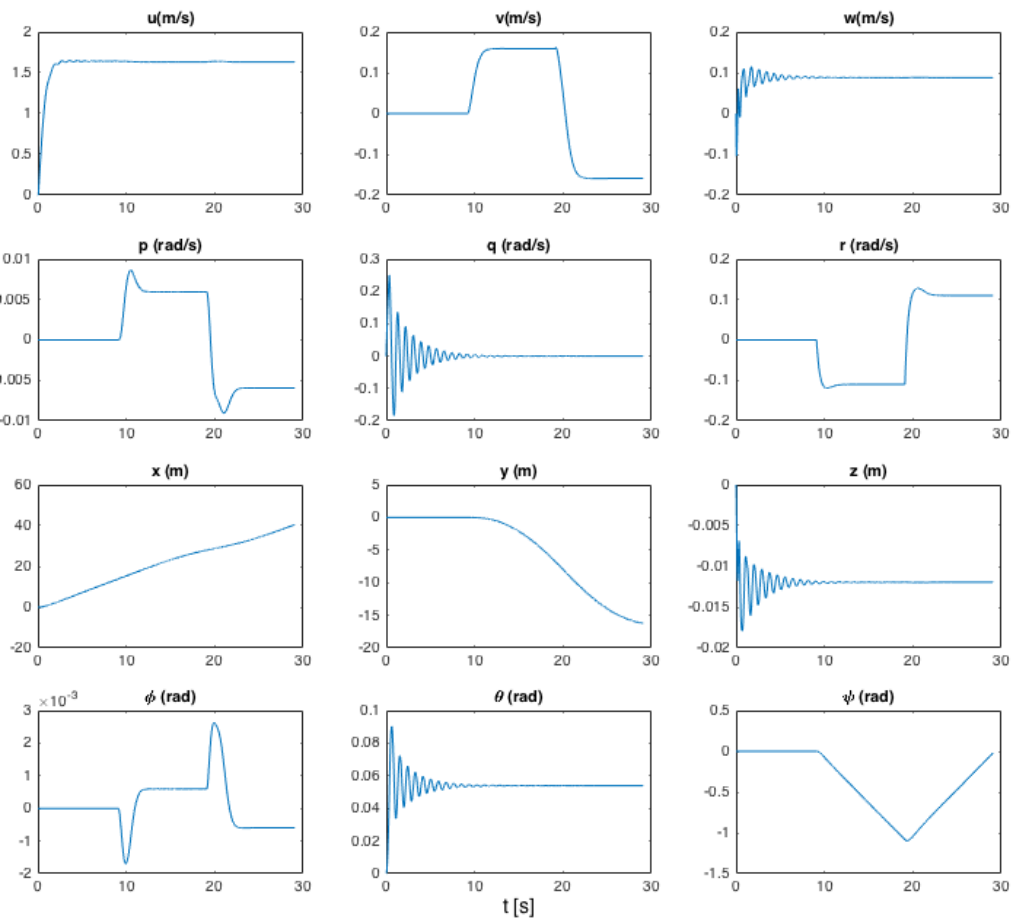


System states evolution - No foils



System trajectory - No foils

